



3 on 3 Basketball Tournament Rules

1. Teams of 4 playing 3 on 3 (1 player on each team will be a sub).
2. 1 point free throw baskets, 2 point baskets, 3 point baskets behind the line
3. Per court: 2 refs. 2 score keepers , 1 time keeper per court, 2 court managers
4. **Players will be calling their own fouls during the game, can verify the foul with Refs**
5. **Referees will be calling technical, intentional, and flagrant fouls or if they see an obvious foul**
6. Late teams or players will have 5 minutes before forfeit.
7. No dunking allowed
8. **Consumption of alcohol, use of substances, and smoking/vaping is strictly prohibited and will result in immediate disqualification from the tournament**

STANDINGS: The top 2 teams (Female Division), top 8 teams (Male 16-18 years old), and top 4 teams (Male 19-21) will be entered into the playoffs based on point differentials:

- a. Margin of points won by in victories subtracted by margin of points lost in losses (ie game 1: W 25-20, game 2: L 12-18, and game 3: W 20-10, would give a total point margin of $5 + 10 - 6 = +9$ pt differential). Teams therefore want to win by as many points and lose by as few points.

If teams have tied records and point differentials:

- b. Total points scored
- * Forfeited teams will receive a deduction of average point differential
- "Winning" team of forfeited game will receive points based on average point differential

9. **POSSESSION**

- Opening possession of the game will be determined by coin flip.
- Change of possession must cross free throw line or 3 point line if away from free throw line (even on airballs or steals). Player's entire body must cross the line.
- Check ball at top of the key with every dead ball. After one team makes the shot, the other team gets the ball (loser's ball). The team that just scored must give a "clean check".

10. **TIME:**

- The clock is running and will **NOT** be stopped during free throw or for technical or personal fouls. (5 seconds time limit to shoot a free throw) The clock will be stopped for timeouts or at the ref's discretion for injuries.

- Timeout – each team gets one 20-second timeout per regular game where substitution can be made
 - **Preliminary games: 10 minutes with NO half time**
 - **Playoff and final games: 14 minutes with a 1 minute half time (7 minute halves)**
 - Substitution will **ONLY** be allowed during timeouts and fouls that require free throws
 - **No** substitutions will be allowed during ball violations, and non-free throw shooting fouls
 - Time left – the stopwatch keeper will call out when there is 5, 2, and 1 minutes left in the game as well as 30 seconds, 10 seconds, and counting down from 3 seconds.
 - 24 seconds – during the last 2 minutes of the game, there is a 24 second shot clock. Violations will result in a turnover.
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FOULS AND VIOLATIONS:

- PLAYERS will be calling their own fouls throughout the game**
 - Personal Fouls - Each player is allowed up to 4 fouls before they foul out. The 5th foul results in a foul out. Score Keepers keep track of the fouls for each player. When a player exceeds this limit, they will be disqualified from playing in the remainder of the game.
 - Non-shooting fouls will result in a change in possession or recheck.
 - And One- If the player makes the shot and is fouled, the basket counts, the team foul for defense is recorded, and the other team gets the ball. If the defending team is over the foul limit, then the basket counts and the player takes 1 free throw. If hit, the other team gets the ball. Live ball following a miss.
 - Calls that won't be enforced:
 - Kickball, unless clearly deliberate
 - REFERREES will ONLY call: intentional, technical, flagrant fouls and visible personal fouls.**
 - Flagrant fouls – a contact foul intended to hurt an opponent or a non-contact foul involving vulgar language or verbally abusive behavior**
 - Opposing team shoots 2 free throws
 - Team captain may select player to shoot
 - One flagrant foul will result in the player being automatically **ejected from the game**
 - Two flagrant fouls will result in the player being **automatically ejected from the tournament**
 - Technical Foul: a technical foul will result in a team foul, 2 free throws, and repossession for the other team.
 - Two technical fouls results in disqualification from game.
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Grounds for Disqualification from Tournament

- j. Anyone involved in punching or fighting, for any reason, will be ejected and disqualified from the tournament.**
- k. Use of illegal players – non-registered players on your team without permission from officials
- l. Consumption of alcohol, use of substances, and smoking/vaping
- m. False information – the age of any player does not match their identification
- n. Unnecessary roughness - excessively hard fouls
- o. Delay of game – persistent complaining of calls to delay the game

11. PLAYOFFS

- a. Female – Championship game
 - b. Male 16-18 Division – 8 team single elimination
 - c. Male 19-21 Division – 4 team single elimination
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- **Playoff and final games: 14 minutes with a 1 minute half time (7 minute halves).**
 - First possession determined by coin flip. The other team gets the ball at half time.
 - Time is stopped for free throws.
 - Each team gets 2 timeouts that is 20 seconds.
 - Tied games go into a 2 minute sudden death with first possession determined by a coin flip. Process is repeated if there is another tie in sudden death.